

Nursery PD	Reception PD	KS1 Curriculum	Year1	Year 2	Expectation
			Copy and explore	Explore and create	Master basic
Hop and balance on	Uses their core	Gymnastics	basic movements	different pathways	movements including
one foot	muscles to achieve good posture sitting		with some control and coordination.	and patterns.	running, jumping, throwing and
Climb ladders	on the floor/at a		and coordination.	Use equipment in a	catching, as well as
Cillib ladders	table.		Perform different	variety of ways to	developing balance,
Stand, walk and run on	table.		body shapes.	create a sequence.	agility and co-
tiptoe	Demonstrates the				ordination, and begin
•	ability to roll, crawl,		Perform at different	Link movements	to apply these in a
Can use scooters,	walk, jump, run, hop,		levels.	together to create a	range of activities
trikes or bikes.	skip and climb.			sequence.	
			Perform a 2 footed		
Goes up	Can carry things up		jump.	My movements are	
steps/apparatus using	and down different			controlled.	
alternate feet.	levels.		Use equipment	T1: 1 C	
Consider how and	Can balance and		safely.	Think of more than	
Can skip, hop and	Can balance and		Balance with some	one way to create a sequence which	
stand on one leg.	move on a range of surfaces e.g. grass,		control.	follows a set of	
Can hold a pose like a	earth, bark chippings.		Control.	'rules'.	
statue.	cartif, bark emppings.		Link 2-3 simple	Tuics.	
	Demonstrates the		movements	Work individually	
Can use large-muscle	ability to lift, carry,			and with a partner to	
movements e.g. wave	push, pull, construct,		To make my body	create a sequence.	
a flag or streamers.	stack and climb.		tense, relaxed,		
			curled and stretched.		
Takes part in some	Can describe				
group activities which	movement and		Control my body		
they make up for	directionality using		when travelling.		
	vocabulary.				



themselves or in			Climb safely.		
teams.	Begins to more with				
	control and grace.	Games	Use a rolling action	Roll a ball towards a	Participate in team
Can remember			to send an object	target with accuracy	games, developing
sequences and	Can conclude a		towards a target		simple tactics for
patterns of movement	sequence of				attacking and
related to music.	movements with a		Perform a basic	To stay in a 'zone'	defending
	balance and stillness.		underarm throw	during a game.	
They can decide how					
they travel along	Can spin, rock, tilt,		Throw over-arm to a	To decide where the	
apparatus.	fall, slide and		target	best place to be is	
	bounce.			during a game.	
Works with others to			Use hands or		
manage large items	Uses a range of		equipment when	To use one tactic in a	
e.g. carrying a plank	movements to move		striking a ball into	game.	
with a friend.	with fluency and		space		
	ease.			To follow rules.	
			Strike a ball using		
	Can confidently and		feet into space		
	safely use a range of				
	large and small		Engage in		
	apparatus both		competitive physical		
	inside and outside.		activities, working		
			with and against		
	Is able to throw and		peers.		
	catch a ball.				
			Understand that		
	Can kick and pass a		some sports consist		
	ball.		of 'attackers and		
			defenders'.		
	Can bat and aim.				
			With support, begin		
	Demonstrates		to use a range of		
	precision and		equipment safely		



accuracy when using				
a ball		Confidently move and keep themselves safe in the space where an activity is taking place		
	Dance	Copy and explore basic movements and body patterns	Copy and explore basic movements with clear control.	Perform dances using simple movement patterns.
		Remember simple movements and dance steps Link	Vary levels and speed in sequence.	
		movements to sounds and music.	Vary the size of body shapes.	
		Respond to range of stimuli	Add changes of direction to a sequence	
		Copy dance moves.	Use space well and	
		Dance imaginatively.	negotiate space clearly.	
		Change speed, and direction.	Describe a short	
			dance using appropriate vocabulary.	



	Nursery	Reception	Year 1	Respond imaginatively to stimuli.  Dance with control and co-ordination. To make a sequence by linking sections together.  Link some movement to show a mood or feeling.
Healthy Lifestyles	Try a range of food	Develop an understanding of how their body changes during exercise (heart rate, increased body temperature and sweat).  Develop an understanding of the importance of wearing appropriate kit.  Develop an understanding of how important PE is leading a healthy, active lifestyle	Describe the effect exercise has on the body (heart rate, increased body temperature and sweat).  Explain the importance of exercise and a healthy lifestyle.	Describe the effect exercise has on the bod (heart rate, increased body temperature and sweat) y.  Explain the importance of exercise and a healthy lifestyle.  Beginning to understand the need to warm up and cool down.



Evaluation	To talk about what I	With support, talk	Comment on own	Watches and
Evaluation				
	have done.	about what has gone	and others	describes
		well and what could	performance.	performances with
	To describe what	be improved.		greater accuracy.
	other people did.		Comment on how to	
			improve	Begin to consider
			performance.	how they can
				improve their own
			Use appropriate	work.
			vocabulary when	
			giving feedback.	Work with a partner
				or small group to
				improve their skills.
				·
				Suggest how to
				improve their work
				and comment on
				similarities and
				differences

## **Key Vocabulary**

Reception	Year 1	Year 2	
Jump, roll, shape, copy, dance,	Pin, bench, twist, dance, step, space,	Turn, spin, speed, fast, slow, rock,	
twist, turn, beat, copy, speed,	levels, speed, rolling, throw, bowl,	balance, shapes, start, finish, group,	
climb, step, feet, one foot, stop,	catch, stop, roll, net, hit, stop,	feeling, attack, send, receive, pitch,	
reach, stretch, crawl, jump, roll,	backwards, skipping, straight,	play, hit, throw, forehand,	
hands, feet, roll, slide, low, freeze,	jumping, rock, strength, beat,	backhand, bounce, drop, racquet,	
forwards, backwards, sideways,	sequence, heart rate, strike,	catch, field, running, speed,	
fast, slow, stand, touch, move,	distance, take off, land, moving on,	awareness, power, fast, slow,	



arms, legs, skip, games, moving,	moving off, moving under,	medium,- rhythm, direction, huddle,
rope, balance, pattern, direction,	apparatus, canon	flying, aim, underarm, over arm,
repeat, perform, extend, weight,		forehand, backhand, musicality,
slither, pause, prepare, apparatus,		bowler
dominant hand,		