

## Art & Design Pathway

	<b>Nursery</b> Birth-3 3-4	<b>Reception</b>	<b>Year1</b>	<b>Year 2</b>	<b>Expectation</b>
<b>Drawing and mark making</b>  <b>Materials</b> Ballpoints, biro pens, chalks, charcoal, crayons, felt pens, pastels, pencils, rubbers	<p>Explore using different drawing materials.</p> <p>Making marks that bring feelings</p> <p>Use drawing to represent simple ideas like movement or loud noises</p> <p>Explore drawing on different surfaces</p> <p>Draw lines and circles and other closed shapes with continuous lines and begin to use these shapes to represent objects and people.</p>	<p>Hold a pencil (plus other drawing materials correctly)</p> <p>Explore how different drawing materials can make a range of marks including lines, patterns and textures.</p> <p>Use drawing to create shapes and representations of objects, people and events.</p> <p>To draw from imagination and observation.</p>	<p>Using drawing materials correctly and applying the appropriate pressure.</p> <p>Name different lines (types and direction)</p> <p>Begin and explore using tone, patterns and texture in their drawings.</p> <p>Draw more accurate observations of people, events and objects.</p>	<p>Show confidence with using a range of drawing materials and choose appropriate materials.</p> <p>Create different tones, lines, patterns and texture in their drawings. Explore using different grades of pencil.</p> <p>Investigate layering different drawing materials for varying effects.</p> <p>Draw accurate observations of people, events and objects.</p>	<p>N.C - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</p> <p>N.C - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p> <p>N.C - become proficient in drawing, and other art, craft and design techniques</p>

## Art & Design Pathway

<b>Colour (link mostly to paint unit)</b>	<p>Introduce simple colour names</p> <p>Explore what happens when they mix colours.</p>	<p>Children to name and use primary and secondary colours.</p> <p>Children to begin mixing primary and secondary colours.</p> <p>To choose colours for a particular purpose.</p>	<p>Children to name and understand what the primary and secondary colours are.</p> <p>Children to know how to make secondary colours.</p> <p>Children to begin using white and black to make lighter and darker colours.</p>	<p>Children to name more complex colours e.g royal blue</p> <p>Children to make different tones of one colour.</p>	<p>N.C - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p>
<b>Painting</b>  <b>Materials</b> Acrylic, powder paint, ready mixed paint, watercolour paint	<p>Explore paint using fingers and other body parts.</p> <p>Explore using different painting tools – brushes of different sizes, palettes, paint, sponges, water.</p> <p>Show different emotions in their paintings.</p>	<p>Explore using different paint (adding watercolours).</p> <p>Name different painting tools – brushes, palette, paint, sponges, water.</p> <p>Children to begin blending colours on a palette or on a different painting surface.</p> <p>Children to hold a paintbrush (thick &amp; thin) correctly and make coloured marks.</p>	<p>Name and use different types of paint and begin to explore their properties.</p> <p>Children to mix and blend colours on a palette and on paper.</p> <p>Children to develop brush control and choose use thick and thin brushes appropriately to make the chosen lines and shapes.</p>	<p>Name and use different types of paint and understand their properties.</p> <p>Children to confidently blend and mix colours on a palette and on paper and know how to get the right consistency needed.</p> <p>Children to paint with control and apply paint correctly to make the chosen shapes and lines.</p>	<p>N.C - become proficient in drawing, painting, and other art, craft and design techniques</p>

## Art & Design Pathway

<b>3D / Sculpture</b>  <b>Materials</b> Clay, malleable materials, card/paper, wire, wicker  <b>Techniques</b> Shape, form, texture	Manipulate, play and explore senses using different materials and textures.  Explore joining different materials.  Make simple models that express their ideas.	Children to name different materials.  Manipulate and make shapes and forms from pliable materials including clay and wire.  Children to explore cutting different materials.  Make simple sculptures and explore joining different materials together which add texture.	Children to describe properties of different materials and choose them appropriately when building sculptures.  Children to make sculptures using wire and clay in a variety of techniques eg. pinching, rolling.  Children to use paper/card and experiment with cutting, tearing, folding, joining and shaping to build simple sculptures.  Children to create sculptures using various shapes and forms from a range of materials that includes texture, and colour.	Children to choose materials and techniques appropriately and explain why when building sculptures.  Children to use clay and wire for a variety of purposes in sculpture eg. thumb pots. Add texture and decorative techniques to clay.  Children to apply different paper/card techniques to build more dense sculptures.  Children to create sculptures with greater skill using various shapes and forms from different materials that includes texture, pattern, colour.	N.C - to use a range of materials creatively to design and make products  N.C - become proficient in sculpture and other art, craft and design techniques

## Art & Design Pathway

<p><b>Printing</b></p> <p><b>Materials</b> Blocks/stamps, sponges, stencils, ordinary objects eg. vegetables &amp; corks, polystyrene press print</p> <p><b>Techniques</b> Colour, patterns, texture</p>	<p>Explore printing with a variety of objects and tools eg. stamps and vegetables.</p> <p>Explore bubble printing</p> <p>Begin to explore textures of different objects.</p>	<p>Use a variety of objects to print with on a range of surfaces and textures.</p> <p>Use and name different tools to print with eg. rollers, ink, stamps</p> <p>Take rubbings of different objects and materials.</p> <p>Create simple pictures and patterns by printing from objects.</p> <p>Explore marble ink printing.</p> <p>Simple symmetry through printing.</p> <p>Begin to recognise pattern in the environment</p>	<p>Explore printing pictures and patterns with a range of soft and hard materials.</p> <p>Learn how to use tools and media to create simple prints eg. mono-printing and poly-printing.</p> <p>Create prints that could include marble inks, symmetry, rubbings and other objects and tools.</p> <p>Experiment with overprinting images.</p> <p>Experiment with relief printing eg. with string.</p> <p>Begin to identify different forms of printings: books, posters, pictures, fabrics.</p>	<p>Make various prints (for example mono/poly, rubbings, relief, overprinting etc.) with more complex designs.</p> <p>Use tools and media correctly to produce a clean print (e.g mono/carbon/poly).</p> <p>Understand the different forms of printing: books, posters, pictures, fabrics.</p>	<p>N.C - to use a range of materials creatively to design and make products</p> <p>N.C - become proficient in drawing, painting, sculpture and other art, craft and design techniques</p>
--	--	---	--	--	---

## Art & Design Pathway

<p><b>Collage/textiles</b></p> <p><b>Materials</b> Fabric, wool tissue paper, cellophane, knitting, sewing materials, weaving</p> <p><b>Techniques</b> Colour, texture, form</p>	<p>Begin to explore textures of different objects and materials.</p> <p>Begin sticking and joining materials together.</p>	<p>Experiment with different textures and creating different patterns.</p> <p>Start to make patterns and images using paper and 2D materials.</p> <p>Explore materials by tearing, scrunching and rolling to make a collage picture.</p> <p>Simple weaving using wool or paper.</p>	<p>AREA TO BE TAUGHT THROUGH CP</p> <p>Weaving using wool or paper.</p> <p>Create collages using paper and 2D materials</p> <p>Begin to look at what sewing is.</p> <p>Understand how everyday objects are made from textiles.</p>	<p>AREA LINKED TO D.T/OTHER CURRICULUM AREAS UNIT NOT TAUGHT IN ART IN YR2</p> <p>Overlap and overlay 2D materials eg. colour paper to create effects.</p> <p>Create collages with fabrics/paper with regular/irregular patterns.</p> <p>Investigate everyday textile objects and do simple applique – beads, sequins and other simple stitches.</p>	<p>N.C - to use a range of materials creatively to design and make products</p> <p>N.C - become proficient in sculpture and other art, craft and design techniques</p>
<p><b>Evaluating work</b></p>	<p>Say what they have completed and begin to describe their thoughts and intentions about their work</p>	<p>Say what they have done and talk about how it makes them feel and if they like it.</p> <p>Begin to talk about how they could improve their art work.</p>	<p>Describe what they like and dislike including feelings about their own work and how they can develop it further.</p> <p>Begin to compare work to other pieces of art.</p>	<p>Explain the main successes and challenges that took place when completing their art work.</p> <p>Explain what they like and dislike including feelings about their</p>	<p>N.C - evaluate and analyse creative works using the language of art, craft and design</p>

## Art & Design Pathway

				own and others artwork and compare it with other pieces of art.	
--	--	--	--	---	--